

















YORK - ENGLISH LANGUAGE CAMP SCHEDULE

W1	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
A	Arrival Day 	Language Class	Language Class	Language Class	Language Class	Language Class	EXCURSION DAY MANCHESTER Cinema Experience Trafford Shopping Centre 
B	 Welcome Language Testing arts & crafts swimming Name Games	Language Class	Language Class	 ACTIVITY CHOICE	Language Class	Language Class	
C		TEAMBUILDING	ACTIVITY CHOICE football swimming	ACTIVITY CHOICE volleyball basketball field hockey rugby circus skills	ACTIVITY CHOICE football dance	BIG DAY	
D		Residence & Facilities Tour Camp Rules	International Night preparation		BIG DAY preparation		
EVE	Campus Tour	Age-group Activities	 Carnival Night	Mission Impossible	Age-group Activities	BIG DAY	Movie Night
W2	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
A	Late Wake-up	Language Class	Language Class	English Language EXCURSION to YORK	Language Class	Language Class	Departure Day  <i>Au revoir</i>
B	 BRUNCH	Language Class	Language Class	ACTIVITY CHOICE football table tennis music gaelic football volleyball	Language Class	Language Class	
C	Half-Day EXCURSION YORK Historic Centre York Minster Shambles Street Team Photo Challenge	ACTIVITY CHOICE tennis squash minigolf swimming arts & crafts	ACTIVITY CHOICE basketball yoga International Night		Campers vs Counselors Basketball Game 	Prepare for departure Room - check 	
D					Campers vs Counselors Football Match 	Performing Arts Show at York Theatre	
EVE	Talent Night	 Barn Dance	International Night	 Treasure Hunt	Age-group Activities	Awards Night & Disco	

Wake-Up: 7:00

Breakfast: 7:40

A: 8:45-10:15

Lunch: 12:00

Dinner: 17:45

B: 10:30-12:00

In Rooms: 22:00

Lights Out: 22:30

C: 1:15-2:30

D: 3:30-5:00

NB: Please note that this is only a *sample* schedule and is subject to change.